

# Product guide

## Step by Step



### How to use

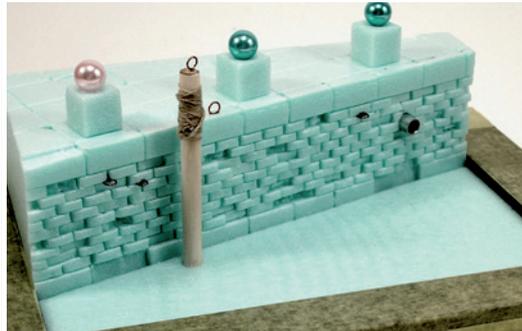
## Water Textures

Water Textures has been formulated to reproduce the effects of water. Still Water #26.230 is perfect for pools and brooks, but can also be used as a base to provide a sense of depth. A final layer of Transparent Water #26.201 can be applied on the top of a lake filled with Still Water to create waves or the appearance of a moving current. All the Water Textures can be further tinted with low viscosity colors.

By José Brito



- 1 For this project we will use a picture frame and a piece of heat isolation foam. The depression made by the wood frame is ideal to keep the water in place.



- 2 Once the river bank is carved and ready for the painting/ weathering process. At this point we can add some more architectural items or urban furniture.



- 3 The river bottom is airbrushed with Black Primer #73.602.



- 4 Next step is airbrushing Surface Primer 73.607 & Model Air 71.137 in a random way. This will add the natural look to our river bottom. The items in the water must have the same treatment and we must not forget the variation of the tides.



- 5 The mix of Still Water & Surface Primer 73.607 must be 50/50 and well mixed in a small cup. Once mixed, all we have to do is pour it slowly into our river base. This is an auto levelling product, so all we have to do is place the diorama in a flat base, while drying.



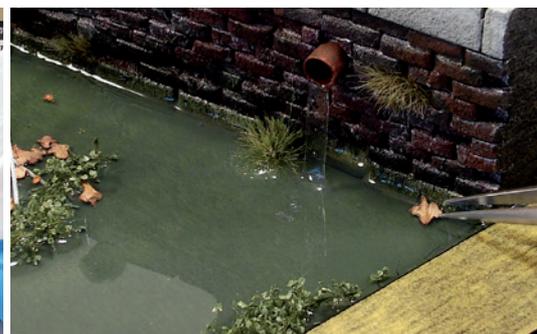
- 6 At this moment we can start making the falling water. This is extremely easy and we will need an ultra-flat and clean surface. Still Water is poured into the glass and let it dry for 24 hours. Then, gently peel off the Still Water with the help of a blade.



- 7 We can cut a small strip and glue it into the desired place with the help of Still Water.



- 8 The final water layer is just Still Water poured directly from the jar. This final layer will add the extra touch of accuracy and will look extremely natural. The shine is just amazing and it looks like real water.



- 9 While Still Water is not fully dry, we can add vegetation, fishes, trash. Once the water layer is fully dry, the items will be strongly glued in place. Even after the layer is fully dry, we can still add more vegetation or any kind of items, using Still Water as glue.

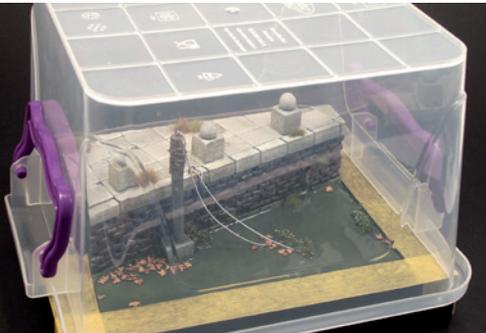
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**10** During the drying period, we must cover the diorama. Just to avoid the dust particles.



**11** The final touch of realism is adding the waves caused by the falling water. This is extremely easy to achieve and all we have to do is apply Transparent Water #26.201. A medium size round brush is ideal for this task.



**12** For the effects of foam, the product Foam #26.231 is applied to the bottom of the water fall. Super simple, super easy and with super accurate effects.



Some examples of the stunning and hyper realistic effects that can be achieved with Vallejo Water Texture products.

### Products used in this tutorial:

73.602 Black Primer  
73.607 UK Bronze Green  
71.137 US Light Green

26.230 Still Water  
26.201 Transparent Water  
26.231 Foam